AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	220
Judge:	Pearson

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER		1 Back	2 SPL	3 TROT	4 Bridge	5 WL	6 FLT	7 TCTR	8 EXT		Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	647	PENALTY									1			1	67	
		MANEUVER SCORE		-1/2	-1/2	0	0	0	0	-1/2	-1/2		+1/2			
				69						68 1/2						
2	640	PENALTY		5,5						5					51	
		MANEUVER SCORE		-1	-1	0	0	0	0	-1	-1		0			
				59	58					52	51					
3	662	PENALTY			555	OP					1			16	52	OP
		MANEUVER SCORE		0	-1	-1	0	0	0	0	0					
					59	53					52					
4	580	PENALTY			555 OP										54	OP
		MANEUVER SCORE		0	-1	0	0	0	-1	0	+1/2		+1/2			
					54				53		54					
5	669	PENALTY			5						1				63	
		MANEUVER SCORE		0	-1	0	0	0	+1/2	0	-1		+1/2			
					64				69 1/2							
6	660	PENALTY													69 1/2	
		MANEUVER SCORE		0	0	0	0	0	-1	0	+1/2		0			
									69							
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	10 October 2016
Show:	Sorrita
Class:	220 All Breed Youth W/T
Judge:	Edwards

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

7

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

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WO	Entry #	MANEUVER DESCRIPTION / MANEUVER		1	2	3	4	5	6	7	8	9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
				B	SP Lope	Trot Poles	Bridge	log	XT	10	XT					
2	649	PENALTY				5					1,1			7	64.5	
		MANEUVER SCORE		0	0	-½ (64.5)	+½	+½	+½ (66)	0	0 (64)		+½			
4	646	PENALTY		5						5				10	59.5	
		MANEUVER SCORE		-1 (62)	0	+½	0	+½ (65)	0	-1 (59)	0		+½			
6	662	PENALTY			5,5,5 (OP)						1			16	52.5	✓
		MANEUVER SCORE		0	-1 (54)	-½ (53.5)	0	0	0	0	-½		+½			
5	580	PENALTY			5,5,5 (OP)				Q					15	52.5	✓
		MANEUVER SCORE		+½	-1 (54.5)	0	-½ (54)	0	-1	0	0		+½			
3	669	PENALTY			5,						1			6	62.5	
		MANEUVER SCORE		-½	-½ (64)	0	-½	0	0	0	-½ (62)		+½			
1	660	PENALTY													71	
		MANEUVER SCORE		0	+½	0 (70.5)	0	0	-½ (70)	0	+½		+½			
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: M. Edwards

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	221
Judge:	Pearson

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore); more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points

-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER		1 Back	2 SPL	3 TRG	4 Brid	5 WL	6 G++	7 TC	8 C++	9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	668	PENALTY														
		MANEUVER SCORE		0	0	+1/2	0	0	0	0	0		+1/2		71	
						70 1/2										
2	664	PENALTY					OP									
		MANEUVER SCORE		0	0	+1/2	-1	0	+1/2	+1/2	+1/2		+1/2		72	1/2
						70 1/2	69 1/2		70 1/2	71 1/2						
3	641	PENALTY									1			1		
		MANEUVER SCORE		0	0	+1/2	0	+1/2	0	+1/2	+1/2		+1/2		71	1/2
						70 1/2		71		71 1/2	72		72 1/2			
4	667	PENALTY														
		MANEUVER SCORE		0	0	0	0	0	+1/2	0	-1/2		0		70	
									70 1/2		70					
5	887	PENALTY														
		MANEUVER SCORE		0	0	0	0	0	0	0	0		1/2		70	1/2
6	684	PENALTY									1			1		
		MANEUVER SCORE		0	0	0	0	0	0	-1/2	-1/2		0		68	
										69 1/2						
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

#221

Judge's Signature: Pearson

AQHA

AQHA RANCH TRAIL

Date:	10 October 2026
Show:	Sonita
Class:	2214 ~~2222~~ - AB W/T RT
Judge:	Edwards

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER		1	2	3	4	5	6	7	8	9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
				Back	SP/G	Trot	Extend	Lope	XT	TO	Stop					
1	602		PENALTY													
			MANEUVER SCORE	+1/2	0	+1/2	+1/2	0 (71.5)	0	0	0		+1/2		72	
2	604		PENALTY		OP		OP									
			MANEUVER SCORE	+1/2	0 (70.5)	+1/2 (71)	-1 (70)	+1/2 (70.5)	0	0	-1/2		+1/2		70.5	✓
3	641		PENALTY								1					
			MANEUVER SCORE	+1	+1/2 (71.5)	+1 (72.5)	+1	+1 (74.5)	+1/2 (75)	0	+1		+1/2	1	75.5	
4	667		PENALTY													
			MANEUVER SCORE	+1/2	0	0 (70.5)	+1/2 (71)	+1/2 (71.5)	0	0	+1/2		+1/2		72.5	
5	887		PENALTY			1										
			MANEUVER SCORE	+1/2	0 (70.5)	0 (69.5)	0	0	0	0	0		+1/2	1	70	
6	884		PENALTY					1			1					
			MANEUVER SCORE	0	0	-1/2 (69.5)	0	-1 (67.5)	0	0	-1/2		+1/2	2	66.5	
			PENALTY													
			MANEUVER SCORE													
			PENALTY													
			MANEUVER SCORE													

Judge's Signature: M. Edwards

AQHA

AQHA RANCH TRAIL

Date:	Pearson
Show:	
Class:	
Judge:	

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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MANEUVER SCORES
WO Entry #
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

MANEUVER DESCRIPTION			BACK	SP	GATE	T	BRIDGE	LOPE	DRAG	T		Natural Ranch Horse Compromise	Penalty Total	Score	Off Pattern
MANEUVER			1	2	3	4	5	6	7	8	9				
1	6:16	PENALTY						1	OP						
		MANEUVER SCORE	0	0	+1/2	0	0	0	-1	-1/2		+1/2		68	OP
					70 1/2			69 1/2	69 1/2	69 1/2					
1	5:90	PENALTY						1							
		MANEUVER SCORE	0	0	0	0	0	0	+1/2	0		+1/2		70	(1)
								69	69 1/2						
2	6:45	PENALTY	OP												(4)
		MANEUVER SCORE	-1	-1/2	0	0	0	0	0	0		0		68 1/2	OP
			69	68 1/2											
3	6:48	PENALTY													(3)
		MANEUVER SCORE	0	0	-1/2	0	0	0	0	-1/2		0		69	
					69 1/2										
4	6:90	PENALTY													(2)
		MANEUVER SCORE	0	0	0	0	0	-1/2	0	0		0		69 1/2	
								69 1/2							
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													
		PENALTY													
		MANEUVER SCORE													

CLASS 332

CLASS 333

Judge's Signature: M Pearson

AQHA

AQHA RANCH TRAIL

Date:	10 October 2026
Show:	Sonoita
Class:	222 + 223
Judge:	Edwards

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER		1 BACK	2 SP	3 GATE	4 T	5 BRIDGE	6 LOG	7 DRAG	8 T	9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	616	PENALTY							3	OP						
		MANEUVER SCORE		-1/2	0	+1/2 (70)	-1/2 (69.5)	0	-1 (68.5)	-1 (67.5)	-1/2 (67)		+1/2	3	64.5	✓
1	590	PENALTY														
		MANEUVER SCORE		+1/2	0 (70.5)	0	0	+1/2 (71)	+1/2 (71.5)	+1/2 (72)	0		+1/2	1	72.5	
2	645	PENALTY		1	1	1		1								
		MANEUVER SCORE		-1 1/2 (68.5)	0	0	+1/2 (69)	-1/2 (67.5)	0	+1/2 (68)	0		+1/2	4	68.5	✓
3	648	PENALTY														
		MANEUVER SCORE		0	-1 (69)	-1/2 (68.5)	-1/2 (68)	0	-1/2	-1 (66.5)	-1 (65.5)				65.5	
4	690	PENALTY														
		MANEUVER SCORE		+1/2	+1/2 (71)	0	0	0	-1/2	-1/2 (70)	0		+1/2		70.5	
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Class 222 — 1 — 616 — 64

Class 223 — 1 — 590 — 72.5 — (4)

2 — 645 — 68.5 — (3)

3 — 648 — 65.5 — (2)

4 — 690 — 70.5

Judge's Signature: M. Edwards

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	27
Judge:	Parson

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except Junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER		1 BACK	2 SP	3 GATE	4 T	5 BRIDGE	6 LOPE	7 DRAG	8 T	9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
1	659	PENALTY							1					1	74	(1)
		MANEUVER SCORE		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		+1			
				71		71 1/2	72	72 1/2	73	73 1/2	73					
2	658	PENALTY														
		MANEUVER SCORE		0	0	0	0	0	0	0	0		+1/2		70 1/2	(2)
3	648	PENALTY														
		MANEUVER SCORE		-1/2	0	0	-1/2	0	-1/2	0	0		+1/2		69	(4)
				69 1/2			69		68 1/2				69			
4	664	PENALTY							1					1	70	(3)
		MANEUVER SCORE		0	+1/2	+1/2	+1/2	0	-1/2	+1/2	0		+1/2			
					70 1/2	71	71 1/2		69	69 1/2						
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

Judge's Signature: M Parson

AQHA

AQHA RANCH TRAIL

Date:	10 October 2026
Show:	Sonoita
Class:	224 Ranch Trail
Judge:	Edwards

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 Poor / -1/2 Extremely Poor / -1/2 Very Poor / -1/2 Poor / 0 Correct / +1/2 Good / +1 Very Good / +1/2 Excellent

WO	Entry	MANEUVER DESCRIPTION / MANEUVER		Back	SP	Gate	T	Bridle	Lope Drag	T			Ranch Total	Penalty Total	Score	Off Pattern
				1	2	3	4	5	6	7	8	9				
(1)	1	659	PENALTY					—	1					1	73	
			MANEUVER SCORE	0	+1/2	+1	+1/2 (72)	+1/2 (72.5)	0 (71.5)	+1/2 (72)	+1/2		+1/2			
(4)	2	658	PENALTY						3	1				4	65	
			MANEUVER SCORE	0	0	-1/2	0	0	-1 (65.5)	-1/2 (64)	+1/2		+1/2			
(3)	3	648	PENALTY	1										1	67.5	
			MANEUVER SCORE	-1/2	0	0 (68.5)	-1/2 (68)	-1/2 (67.5)	-1/2 (67)	0	0		+1/2			
(2)	4	66A	PENALTY						1		1			2	71.5	
			MANEUVER SCORE	+1/2	+1/2 (71)	+1/2 (71.5)	+1/2	+1/2	0 (71.5)	+1/2 (72)	0 (71)		+1/2			
			PENALTY													
			MANEUVER SCORE													
			PENALTY													
			MANEUVER SCORE													
			PENALTY													
			MANEUVER SCORE													
			PENALTY													
			MANEUVER SCORE													

Judge's Signature: M. Edwards

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	225 + 226
Judge:	Person

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES — Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO. Entry #			MANEUVER DESCRIPTION / MANEUVER	1	2	3	4	5	6	7	8	9	Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
Class 225	1	658	PENALTY						1,1					2	68	
			MANEUVER SCORE	0	0	0	0	0	-1/2	0	0		+1/2			(4)
									67 1/2							
	2	647	PENALTY												69	
			MANEUVER SCORE	0	0	-1	0	0	-1/2	0	0		+1/2			(3)
						69			68 1/2							
	3	339	PENALTY				1							1	69 1/2	
			MANEUVER SCORE	0	0	0	0	0	0	0	0		+1/2			(2)
							69									
	4	659	PENALTY												75	
			MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		1			(1)
						71 1/2	72	72 1/2	73	73 1/2	74					
Class 226	1	649	PENALTY					1	1,1					3	67	
			MANEUVER SCORE	0	0	0	0	0	-1/2	0	0		+1/2			(5)
								69	68 1/2							
	2	657	PENALTY												71	
			MANEUVER SCORE	0	0	0	0	0	0	0	+1/2		+1/2			(1)
Class 227	1	649	PENALTY						1 1					0	68	
			MANEUVER SCORE	0	0	0	0	0	-1/2	0	0		+1/2			(2)
									67 1/2							
	2	657	PENALTY								1				70	
			MANEUVER SCORE	0	0	0	+1/2	0	0	0	0		+1/2			(1)
							70 1/2				69 1/2					

Judge's Signature: M Pierson

AQHA

AQHA RANCH TRAIL

Date:	10 October 2026
Show:	Sonora
Class:	225 + 226 + 227
Judge:	Edwards

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Each maneuver will be scored between 0-100 points and rounded to the nearest ½ point. A score of 70 points is average.
+½ Excellent +½ Very Good -½ Poor 0 Correct +½ Good +1 Very Good +½ Excellent

WO Entry #		MANEUVER DESCRIPTION / MANEUVER		Back 1	SD 2	Gate 3	T 4	Bridle 5	Lope 6	Drag 7	Trot 8	9	Add'l Appendix	Penalty Total	Score	Order
#225 ③	1	658	PENALTY						1,1							
			MANEUVER SCORE	0	+½	0 (70.5)	0	0	-½ (68)	+½	+½		+½	2	69.5	
②	2	647	PENALTY													
			MANEUVER SCORE	0	0	-½	0	0	-½ (69)	0	+½		+½		70	
④	3	339	PENALTY				1,1									
			MANEUVER SCORE	0	0	0	-½ (67.5)	0	0	0	0		+½	2	68	
①	4	659	PENALTY													
			MANEUVER SCORE	+1	+1	+½ (72.5)	+1	+½ (74)	+1 (75)	+1	+1		+½		77.5	
#226 ②	1	649	PENALTY					1,1	1,1							
			MANEUVER SCORE	+½	0	+½ (71)	+½ (71.5)	-½ (68)	-½ (65.5)	0	0		+½	5	66	
①	2	657	PENALTY													
			MANEUVER SCORE	+½	+½	+½ (71.5)	+½	+½ (72.5)	+½	0	+½		+½		74	
#227 ②	1	649	PENALTY				1		1,1							
			MANEUVER SCORE	+½	+½	+½ (71.5)	+½ (71)	+½ (71.5)	0 (69.5)	0	+1 (70.5)		+½	3	71	
①	2	657	PENALTY								1					
			MANEUVER SCORE	+½	+½	+½ (71.5)	+½ (72)	+½	+1 (73.5)	0	+½		+½	1	73.5	

Judge's Signature: _____

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	229 & 230
Judge:	Pearson

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES

Beat / one maneuver score / half / second beat / 100 points and eliminates / beating the time / beat and OP points

0 Poor / 1/2 Poor / 1 Poor / 1 1/2 Poor / 2 Poor / 0 Correct / 1/2 Good / 1 Good / 1 1/2 Excellent

WO. Entry #	MANEUVER DESCRIPTION		BACK	SP	GATE	T	BRIDGE	LOPE	DRAG	T		Horse Appraisal	Penalty Total	Score	Off Pattern
	MANEUVER		1	2	3	4	5	6	7	8	9				
1	69	PENALTY													
		MANEUVER SCORE	0	T 1/2	0	0	0	-1	0	0		+1/2		70	
				70 1/2				69 1/2							(1)
2	663	PENALTY				1							1		
		MANEUVER SCORE	0	0	0	0	0	0	0	0		+1/2		69 1/2	(3)
						69									
3	751	PENALTY				1		3					1		
		MANEUVER SCORE	0	0	0	0	0	-1	0	+1/2		+1/2		66	(4)
						69		65							
4	644	PENALTY								1			1		
		MANEUVER SCORE	0	0	0	+1/2	0	0	0	0		+1/2		70	(2)
						65 1/2				69 1/2					
1	663	PENALTY													
		MANEUVER SCORE	0	0	0	+1/2	0	0	0	+1/2		+1/2		71 1/2	(1)
						70 1/2				71					
2	461	PENALTY						3		1					
		MANEUVER SCORE	0	0	0	+1/2	0	-1	0	0		+1/2		66	(4)
						70 1/2		66 1/2		65 1/2					
3	699	PENALTY				1		1					1		
		MANEUVER SCORE	0	0	0	-1/2	0	-1	0	0		+1/2		67	(3)
						69 1/2		66 1/2							
4	413	PENALTY		1											
		MANEUVER SCORE	0	0	0	0	0	0	0	+1/2		+1/2		71	(2)

CLASS 230

Judge's Signature: M Pearson

AQHA

AQHA RANCH TRAIL

Date:	10 October 2026
Show:	Sonoita
Class:	229 / 230
Judge:	Edwards

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES
Each horse may perform any combination of seconds between 0-100 points and automatically begins the run with a score of 70 points.
-1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	Entry #	MANEUVER DESCRIPTION / MANEUVER		BACK 1	SP 2	GATE 3	T 4	BRIDGE 5	LOPE 6	DRAG 7	TROT 8	9	Rating Range / Horse Jumped	Penalty Total	Score	Off Pattern
2	4	1	699	PENALTY							1			1	69.5	
				MANEUVER SCORE	+½	+½	0	+½	0	-½	0	0		+½		
										70						
2	3	2	663	PENALTY				1	1					2	71	
				MANEUVER SCORE	+½	0	+½	-½	0	+1	+½	+½		+½		
							71	69.5	68.5	69.5	70					
4	3	3	251	PENALTY				1		3				4	68.5	
				MANEUVER SCORE	+½	+½	+½	0	+½	-½	+½	0		+½		
								70.5		67.5						
1	4	4	644	PENALTY							1			1	77	
				MANEUVER SCORE	+1	+1	+1	+1	+1	+1	+½			+½		
								74	75	71						
230																
2	1	5	663	PENALTY				1						1	72.5	
				MANEUVER SCORE	+½	+½	+½	0	+½	0	+½	+½		+½		
							71.5		71							
4	2	6	464	PENALTY						3		1		4	67	
				MANEUVER SCORE	0	+½	+½	+½	+½	-1½	0	0		+½		
							71		72	67.5						
3	3	7	699	PENALTY				1						1	69	
				MANEUVER SCORE	0	+½	+½	-½	0	-1	0	0		+½		
							71	69.5		66.5						
1	4	8	413	PENALTY											73.5	
				MANEUVER SCORE	+½	0	+½	+½	+½	+½	0	+½		+½		
							71			72.5						

Judge's Signature: M Edwards

AQHA

AQHA RANCH TRAIL

Date:	
Show:	
Class:	231
Judge:	Pearson

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

MANEUVER SCORES
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO Entry #			MANEUVER DESCRIPTION	BACK	SP	GATE	T	BRIDGE	LOPE PED	ROG	T		Natural Ranch / Horse Appearance	Penalty Total	Score	Off Pattern	
			MANEUVER	1	2	3	4	5	6	7	8	9					
1	580	PENALTY							3					3			(5)
		MANEUVER SCORE		0	0	0	0	0	-1	0	0		+1/2		66	1/2	
									66								
2	251	PENALTY															(3)
		MANEUVER SCORE		0	0	0	0	0	+1/2	0	0		+1/2		71		
									70 1/2								
3	468	PENALTY															(1)
		MANEUVER SCORE		0	0	0	0	0	+1/2	0	0		+1/2		71 1/2		
									70 1/2								
4	463	PENALTY															(2)
		MANEUVER SCORE		0	0	0	+1/2	0	0	0	+1/2		+1/2		71 1/2		
							70 1/2				71		71 1/2				
5	648	PENALTY															(4)
		MANEUVER SCORE		0	0	0	0	0	0	0	0		+1/2		20	1/2	
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: Pearson

AQHA

AQHA RANCH TRAIL

Date:	10 Oct 26
Show:	Sonoita
Class:	231 L1 Am
Judge:	Edwards

1 point
- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points
- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely distrubing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points
- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers
- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score
- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #

MANEUVER SCORES: Each maneuver is scored between 0-100 points and automatically begins the run with a score of 70 points. -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1/2 Excellent

	MANEUVER DESCRIPTION			1	2	3	4	5	6	7	8	9	Horsemanship	Pattern/Trail	Score	Placing
	MANEUVER			BACK	SP	GATE	T	BRIDGE	LOPE	DRAG	TROT					
(4)	1	580	PENALTY						3			7				
			MANEUVER SCORE	0	+½	+½ 71	+½	+½ 72	-1 68	0	+½		+½	3	69	
(1)	2	251	PENALTY													
			MANEUVER SCORE	+1	+1	+½	+½ 73	+½ 73.5	+½ 74	0	+½		+½		75	
(3)	3	464	PENALTY													
			MANEUVER SCORE	+½	+½	+½	+½ 72	+½	0	0	0		+½		73	
(2)	4	663	PENALTY													
			MANEUVER SCORE	+½	+½	0 71	+½	+½	+½ 72.5	0	+½		+½		735	
(5)	5	648	PENALTY													
			MANEUVER SCORE	0	0	-1 69	-½	0	-½ 68	0	0		+½		685	
			PENALTY													
			MANEUVER SCORE													
			PENALTY													
			MANEUVER SCORE													
			PENALTY													
			MANEUVER SCORE													

Judge's Signature: _____